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Kangkung Krush Fiasco

The First Game Ever by Indie Publisher WERAKU

Kangkung Krush Fiasco is the first fast-paced action game published by Weraku Games, an indie video games publisher that has just been recently founded. The game can be downloaded for free, and is currently available on web (<http://www.weraku.com>) and Android's Google Play Store (<http://bit.ly/kangkungandroid>). Soon it will make way to Apple App Store for iOS devices.

All the player has to do is control the character — which come in interesting varieties — to collect kangkung (water spinach) as he dashes through the screen, while avoiding obstacles such as toxic waste barrels, uniformed personnels and tax collectors. The game is not yet over when you hit one though! You still get the chance to manoeuvre a wheelbarrow and an expensive jetpack to collect the remaining kangkung before hitting for the high scores.

According to Weraku Game's Publishing Director, Mohan Low, this game has been deliberately tuned for non-stop fun. The sound effects, the character antics and the overall design of the game are developed to engage players of all ages. Kangkung Krush Fiasco is a perfect time-waster for the family and friends.

Weraku Games is proud to publish Kangkung Krush Fiasco, and is looking forward to rise through the ranks of indie video game publishers. With the mission to aid games developers publish their games across the South East Asia, Weraku Games is targeting to publish more games starting from this month.